



TOURNAMENTS



2019 HAWAII THANKSGIVING SOCCER TOURNAMENT RULES

ALL TOURNAMENT GAMES SHALL BE CONDUCTED IN ACCORDANCE WITH THE LATEST VERSION OF THE FIFA LAWS OF THE GAME AND THE CURRENT HYSA RULES AND REGULATIONS WITH EXCEPTIONS NOTED BELOW.

Tournament Director(s)

Will have jurisdiction over all games played in the tournament. Wherever "Tournament Director" is used, it shall also be interpreted to mean "designated representative".

Deadlines

Application forms and entry fees must be received online by October 19, 2019. No refunds will be given once the application form and fees have been received and accepted.

Eligibility of Players

Coaches are responsible for insuring the eligibility of their players. Player and coach passes (HYSA, US Club Soccer or USYS) will be verified before each game. Passes must be current. If a player or coach does not have a pass, he/she will not be allowed to participate. A player can play for only one team and a team can be entered in only its age appropriate division. No double rostering allowed.

Each Out-of-State team participating in the tournament or games shall provide medical releases for each player in an appropriate form which shall be reviewed at the time of check-in.

AYSO teams must have an approved roster signed by their respective Regional Commissioner. The AYSO team roster must also include the names of all participating coaches.

A maximum of 4 girls may be rostered on a boys' team.

Ages of Players

Under 6: Players born in 2014

Under 7: Players born in 2013

Under 8: Players born in 2012

Under 9: Players born in 2011

Under 10: Players born in 2010

Under 11: Players born in 2009

Under 12: Players born in 2008

Under 13: Players born in 2007

Under 14: Players born in 2006



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Tournament Age Groups

The tournament will be by age groups, i.e. 6U, 7U, 8U, 9U, 10U, 11U, 12U, 13U and 14U (boys and girls using the following format:

Age Group	Game Format	Maximum players on field	Minimum # players to start game	Maximum # players on Roster	# of Guest Players Allowed
6U	4 aside	4	4	8	4
7U	4 aside	4	4	8	4
8U	4 aside	4	4	8	4
9U	7 aside	7	5	14	8
10U	7 aside	7	5	14	8
11U	9 aside	9	7	16	9
12U	9 aside	9	7	16	9
13U	9 aside	9	7	16	9
14U	9 aside	9	7	16	9

If there are not enough teams to form an age group (at least 4 teams), the entered teams will be given one of two options:

Option (1) – Tournament Committee will recommend an alternative placement.

Option (2) - Withdraw from the tournament and the entry fee will be refunded.

If the minimum number of players is not met, the offending team will forfeit the game by a score of 4-0.

AYSO requires players to play at least half of every game (AYSO coaches are responsible for adhering to this rule).

If a team enters two (2) separate teams into this tournament, each separate team may have up to the maximum number of registered guest players as noted above. Players may not crossover and play for both teams. Proper Player Loan Forms must also be provided.

All players from each team must be registered by the same sanctioning organization i.e.; all HYSA or all AYSO registered players. No combination HYSA/US Club Soccer/AYSO/USYS teams will be allowed.



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Awards

In the 9U to 14U divisions, medals and trophies will be awarded to 1st Place teams; 2nd Place teams will receive medals. Medals & trophies will not be awarded in the 7U/8U division and no standings will be posted. Additional awards may be made at the discretion of the Tournament Committee.

Roster Deadline

Rosters for ALL teams (including outer-island and/or out-of-state teams will be due as determined by the Tournament Committee. All Player Loan forms will also be due at this time.

Coaches

There must be at least one registered coach of the same affiliation as the team present at each game and there shall be a maximum of four (4) administrators present in the technical area during the game. Only players and coaches are allowed on the field. Coaches may not enter the field of play once the game begins unless summoned by the referee. All other spectators must remain at least two (2) yards from the touchlines and ten (10) yards away from the area behind goal lines. Coaches shall conduct themselves in a manner becoming of their respective organizations. **Negative comments and complaints about the referees will not be tolerated. This will be strictly enforced. Coaches who violate this rule will be carded.**

Coaches shall be responsible for the conduct of their parents and spectators.

Coaches shall encourage clean competition and good sportsmanship and participate in positive coaching. Coaches shall abide by and uphold the Rules and Regulations of their respective organizations and FIFA's Laws of the Game.

Referees

The game official shall consist of a center referee who shall be responsible for making all decisions as related to the game. **No protests will be allowed.** For 11U to 14U games, two (2) assistant referees will also be assigned. **Referees in the tournament shall be USSF certified.**

HYSA/US Club Soccer Check In

A team representative **MUST** check in all player passes and necessary forms (if applicable), during the scheduled tournament check-in (TBD).

Neighbor Island/Out-of-State Check In

Neighbor Island or Out-of-State coaches **MUST** check in all player passes and necessary forms (if applicable) two (2) hours prior to their first scheduled game at the main tent check-in area.



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AYSO Check In

AYSO coaches and players **MUST** check in two (2) hours prior to their first scheduled game at the main tent check-in area. Tournament staffers will attach tournament wristbands to all AYSO registered players, which must be worn at all times during the three-day tournament. There will be no pre-check in for AYSO teams.

Pre-Game Check in (ALL TEAMS)

Game sheets with pre-printed rosters will be provided. HYSA/US Club Soccer/USYS player and coaches' passes shall be presented to the referee prior to each game. AYSO players shall show their tournament wristband to the referee prior to each game. Players will not be allowed to play if their player pass or tournament wristband is missing.

The assigned referee will conduct a pre-game inspection of players and their equipment. Each player on a team shall wear the same uniform, to consist of a jersey with different number, shorts, socks and shin guards. The jersey may not be exchanged with another player for the duration of the game. The home team will be required to switch to their alternate jerseys in the event of a color conflict.

Field Size

Game fields shall be sized for small-sided games, dependent on available space. In addition, the goal area and the penalty area shall be proportionally sized, with the penalty spot mid-distance between the lines defining the goal area and the penalty area.

Goals

The goals used for this tournament shall be small-sided goals or as approved by the Tournament Director.

Game Balls

6U, 7U & U8: Size 3

9U, 10U, 11U & 12U: Size 4

13U & 14U: Size 5

Game balls will be provided by the tournament. If not available, the game ball shall be provided by the home team. If the ball is provided by the tournament, the referee will pick up the ball when he checks in for the game and return the ball after completion of the game. The referee's acceptance of the game ball is final and may not be questioned.



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Duration of Games (Five minute break between periods)

6U to 8U	4 periods; 10 minutes each period	No offsides; no goalkeeper
9U & 10U	2 periods; 25 minutes each period	Modified offsides (defensive build up line)
11U to 14U	2 periods; 30 minutes each period	Offsides

The Tournament Director may shorten the time of any game. Games shall be played as scheduled (there is no excuse for late or non-appearance). Only the referee in charge of the game, with concurrence of the Tournament Director, has the authority to cancel any game. The game referee will allow a grace period of fifteen (15) minutes maximum from the scheduled kick-off time before canceling any game. When games previously in progress are running later than the fifteen (15) minutes from the scheduled kickoff time, no grace period will be allowed. Failure of a team to be ready at kickoff time shall constitute forfeiture and that team shall lose the game by a score of 4-0.

In the event a team refuses to continue a game (walks off the field) after the start of the game, that team shall forfeit the game by a score of 4-0 or the score at the time the game was terminated, whichever is more disadvantageous to the forfeiting team.

In the event games are canceled because of weather conditions or other unforeseen circumstances, the Tournament Director may reschedule the games at the earliest possible date and time.

Tournament Format

Tournament Committee will determine competition format subject to amount of teams entered. Teams may be seeded in pool play. There will be no overtime in pool play. Ties will be recorded as such. The greatest number of points determines pool standings.

Points are awarded as follows:

Win = 45 points

Shut out = 1 point (no points given for 0-0 tie)

Tie = 15 points

Each goal scored = 1 point (4 goal limit)

Loss = 0 points

Example: Game ends in a 0-0 tie. Each team is awarded 15 points. Games ending in 1-1 tie, each team will receive 16 points.

Substitution

Teams may substitute only with the referee's permission at any stoppage in play, unless otherwise specified. Unlimited substitutions allowed at the discretion of the referee.

Pool Play Standings

If there is a tie in points at the end of pool play, the final pool standings will be determined by using the following tie breakers in the order which they are listed:



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1. Head to Head Play - Outcome of the game(s) involving the tied teams.
 2. Goal Differential - The differential between actual goals scored and actual goals allowed. Maximum differential allowed is four (4) per game.
 3. Goals Allowed - Maximum four (4) per game.
 4. Goals Scored - Maximum four (4) per game.
 5. Red card
 6. Coin Flip

In single pool competitions that end in a tie after all tie breakers have been considered, there will be a FIFA shootout within 60 minutes after the completion of the last pool play. In the event three or more teams are tied, the above tie breakers will be applied simultaneously to all teams and are to be used only once. Round robin, pool play, single or double elimination or other types of formats may be used for the different divisions depending on the number of teams involved and the time available.

Semi-Final and Championship Games

In case of a tie at the end of regulation time, two (2) overtime periods shall be played to its conclusion. A team playing short due to ejections will continue to play short during the overtime periods.

Teams will change ends of the field at the conclusion of the first overtime period. Play will resume immediately after the changing of fields. No rest period will be allowed between periods.

Overtime Periods

Five (5) minute periods (2 periods).

In the case of a tie following the overtime periods, the winner shall be determined by the taking of kicks from the penalty mark as follows: After a coin flip, each team shall alternately take five (5) penalty kicks at the same goal; each one to be taken by a different player. The team scoring the most goals shall be declared the winner.

If the game is still tied, the taking of kicks shall continue, in the same team order, each kick being taken by a different player. This will continue until such time as both teams have taken an equal number of kicks and one team has scored a goal more than the other has. This team shall be declared the winner.

Only the players on the field at the end of the second overtime period are eligible and may take penalty kicks. None of the players may be exempted from taking a kick if the number of kicks required to be taken equals or exceeds the number of players on the field. If all players from each team have been used and the game is still tied, then the taking of kicks shall continue in the same order as used previously. The goalkeeper may be changed after any penalty kick with another eligible player.



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Disciplinary Committee

The committee will consist of three (3) voting members and a non-voting chairman selected by the Tournament Director. The voting members shall be chosen from teams in the tournament and the chairman shall be a member of the Tournament Committee.

Cautions, Ejections and Misconduct

All players and coaches sent from the field (red card) or cautioned (yellow card) must be reported to the Tournament Scorekeeper immediately after the end of the game by the game referee.

H.Y.S.A. Disciplinary rules and punishment will be in effect during this tournament for H.Y.S.A. teams.

Alcoholic Beverages and Smoking

No alcoholic beverages or smoking will be allowed at the tournament sites.

Disqualifications

If a team uses a player deemed to be ineligible, that team shall forfeit all games in which that player participated. The Tournament Director may disqualify any team, at any point in the tournament, if the team refuses to abide by the Rules and Regulations of the tournament.

Injuries

Any injury to a participant, or property damage caused by a participant, must be reported to the Tournament Director. The costs of all injury treatments are the sole responsibility of the injured player, coach, sanctioning national association, or their health plan insurer.

Acts of God

The tournament cannot be responsible for matters outside of its control. Weather or natural disasters may cause the cancellation of the tournament or prevent its continuation. Other unforeseen events may interfere with the orderly conduct of the tournament or with the enjoyment of the participants in the tournament. In the event any such act of nature or man outside of the control of the tournament requires the cancellation of the tournament or prevents its continuation; no tournament fees shall be refunded.

The tournament director and/or tournament coordinators will decide upon any situation or subject not covered by the aforementioned rules and regulations.

WAIPIO SOCCER COMPLEX RULES:

All participants and spectators must strictly adhere to these City and County of Honolulu rules:



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- No pets, animals are allowed
 - No smoking
 - No consumption of alcohol or illegal drug use
 - No littering
 - No skateboarding in Stadium
 - No bike riding in Stadium
 - No vandalism
 - Keep off of above ground sprinklers and irrigation equipment
 - Drive vehicles only in designated areas.
 - Park in only marked parking stalls
 - Tents are limited to 10'x10' and must be broken down daily

All participants and spectators that violate the above rules will be removed from premises and not be allowed to return.